

content

Design Goal & Interaction Vision

Research & Main Findings

The Design

Evaluation

Wrap Up





RESEARCH

research

main hinders invalid elder-

best way of offering help

multiple stakeholders

interative testing of multiple concepts



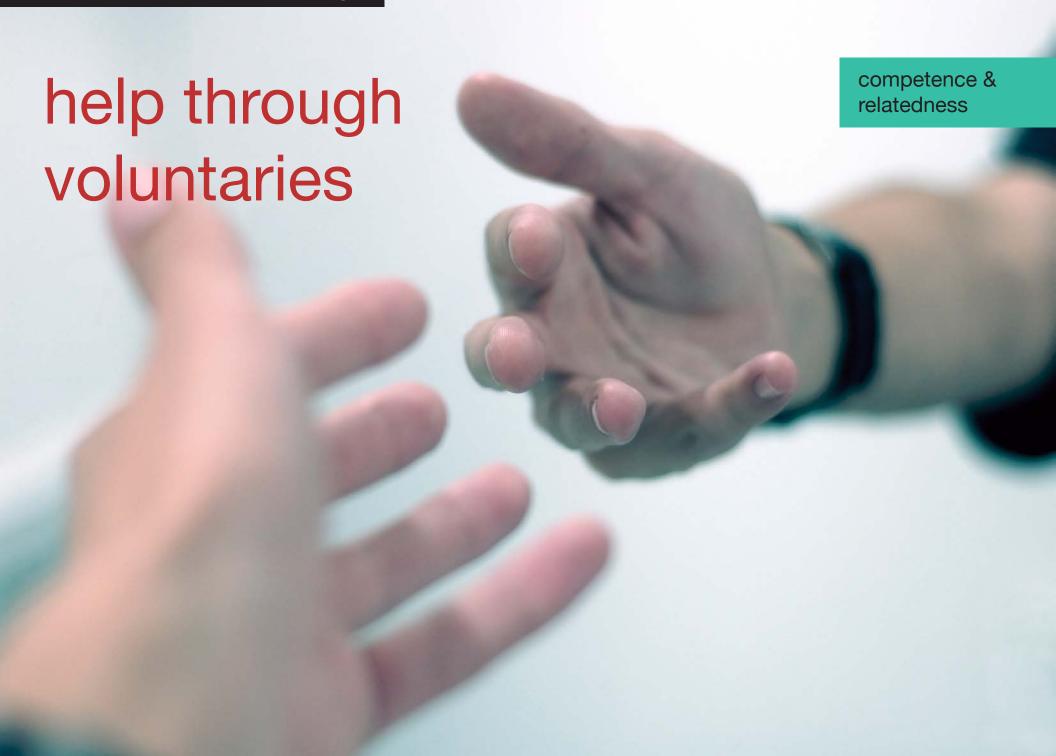




MAIN FINDINGS



main findings



main findings

guidance of interaction in advance

competence & relatedness

help through voluntaries

main findings

balance

clear & direct

inviting & fun

dynamic & own input

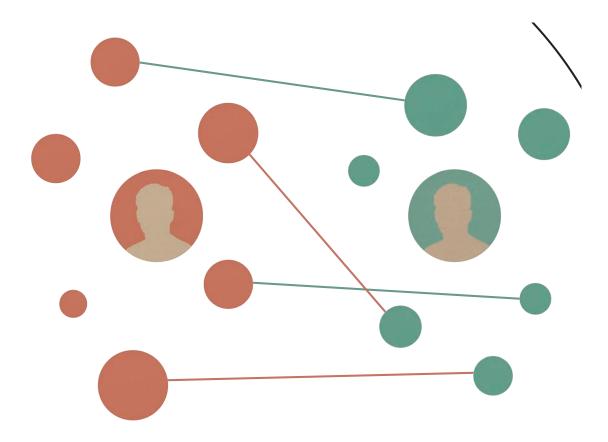
competence & relatedness

help through voluntaries

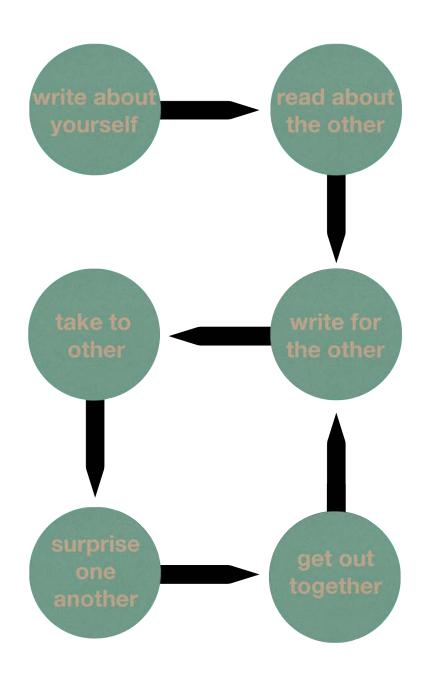
guidance of interaction in advance

THE DESIGN

the concept



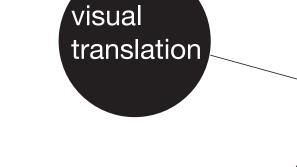
how it works



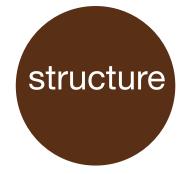
ease in use

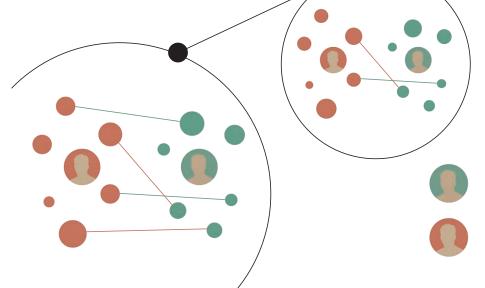
visual guidance

logical story









the design

personality

"our voluntary is looking forward to meeting you"

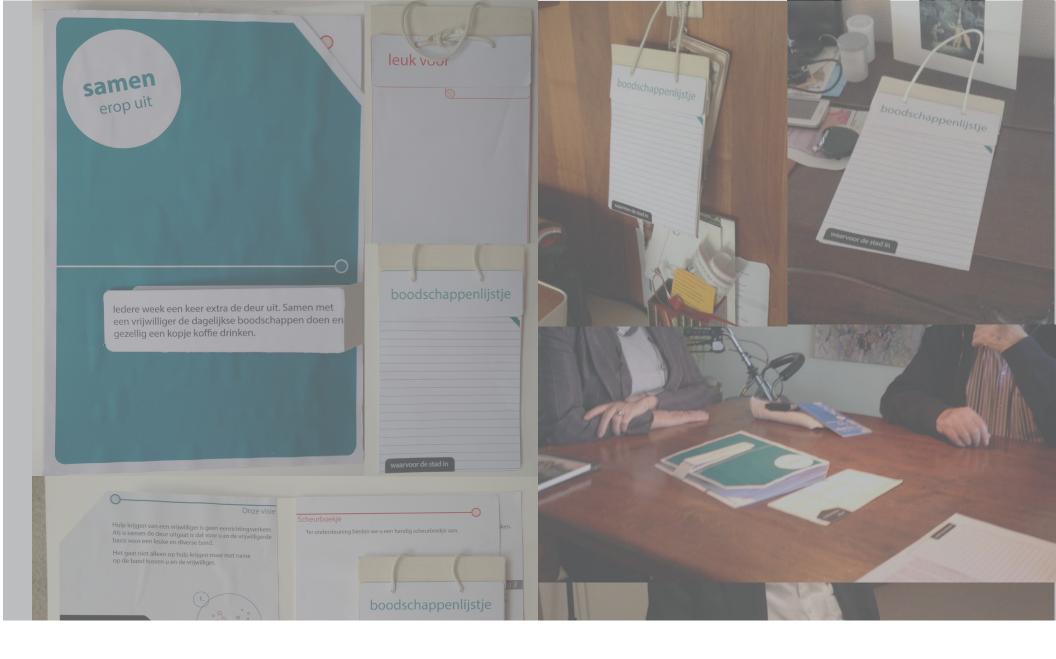
"we see receiving help..."

"tell what you want" "we offer you"

inviting
friendly
professional



interaction



EVALUATION

evaluation

It was fun to start looking for something.

Nice to get out more and see what's going on.

It is allways nice to hear new stories.

People still recognizing me gives me the feeling I still matter socially.

testing over longer period need for diversification?

possibilities for diversification e.g. different approach male female

further research into explanation

large diverse focus group

WRAP IT UP