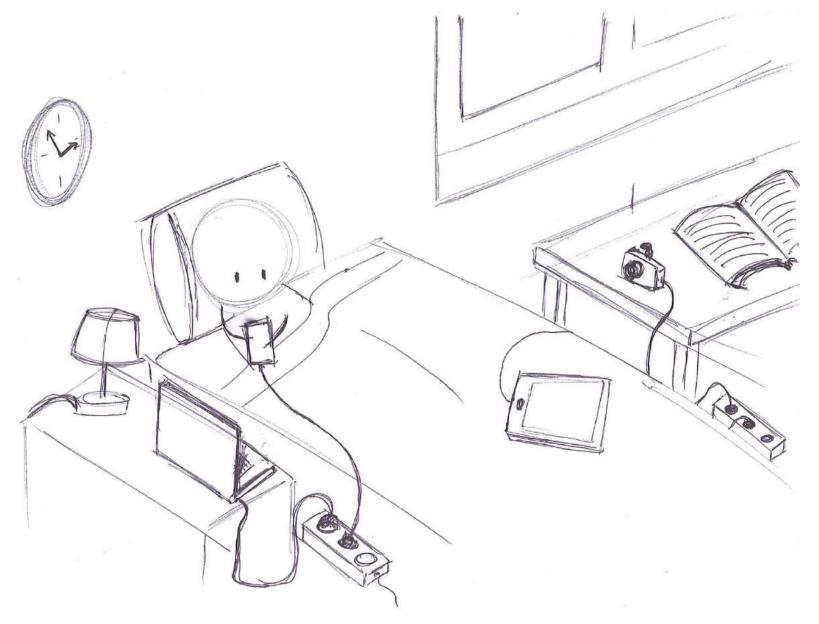
Cycle 3

Be mindful before sleeping

Lina Li 4234200

Context



Interaction Vision

The interaction with my concept should be like:

"a girl lying on the grass and taking a deep breath before blowing on a dandelion"



Design Goal

"encouraging a student to create awareness and reduce the use of their smartphone before sleeping alone, to let the body and brain have a good night's rest."

Main findings

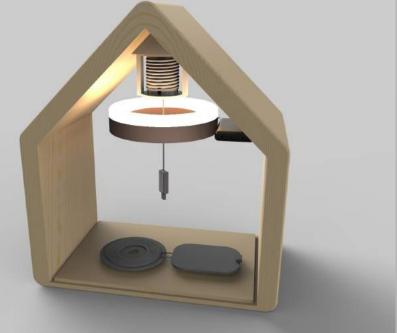


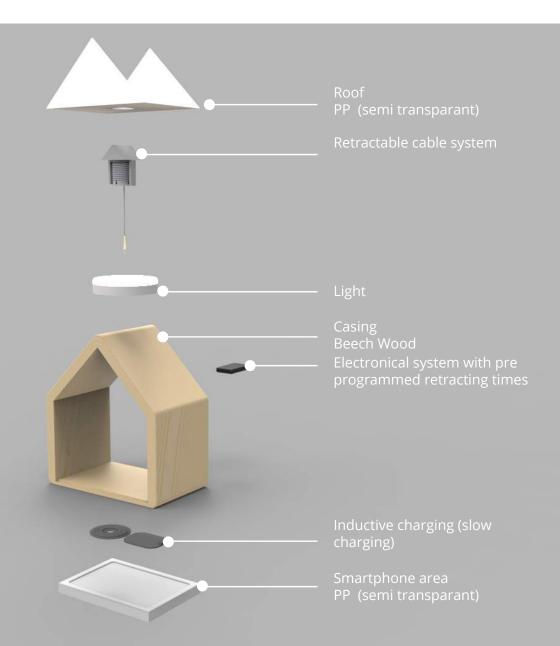
- We want to be and stay connected before sleeping
- A fixed place for the smartphone
- Introducing wireless charging as a healthier charging alternative for smartphones
- Making decisions creates friction in the moment and leads to creating awareness and change in behavior



Re(m/w)inder







Evaluation test

	Strongly Disagree					S	trongly Agree
In control	0	0	0	0	0	0	0
Mindful	0	0	0	0	0	0	0
Meaningful	0	0	0	0	0	0	0
Forcing	0	0	0	0	0	0	0
Awareness	0	0	0	0	0	0	0
Annoying	0	0	0	0	0	0	0
Nice	0	0	0	0	0	0	0
Teasing	0	0	0	0	0	0	0
Smart	0	0	0	0	0	0	0
Playful	0	0	0	0	0	0	0
Ambiguous	0	0	0	0	0	0	0
Effortless	0	0	0	0	0	0	0

The results



In control 5,6/7
Teasing 4,4/7
Mindful 6,3/7
Meaningful 5,4/7
Awareness 5,7/7

- 10/12 agrees that the design goal is met with the re(m/w)inder
- can be more teasing
- not forcing

